Understanding speech (speech perception) is an important ability that English language students must master. There are several theoretical models of speech comprehension that attempt to explain the cognitive and linguistic processes underlying this ability. As for speech perception models, 1) Motor Theory of Speech Perception, 2) Analysis-by-Synthesis, 3) Group Model, 4) Fuzzy Logic Model, 5) TRACE Model. This study aims to find out what kind of speech perception model used by students in lectures, especially in the process of teaching and learning English. Specifically, this research is classified as qualitative research. To collect data, the participants studied were the 5th semester population of the English education study program, especially at Nias University. Random samples were used and the samples were 7 people from class A. From the results that have been obtained, there are 4 (four) students classified as using the Cohort model, 2 (two) students classified as using the Motor Theory model, and 1 (one) student classified as using the Fuzzy Logical Model, so we can conclude that most students use the Cohort model they often use this model in English learning activities every day.

Keywords: Speech Perception Models

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Recent research shows that contextual factors such as the content of lecture material, the lecturer's representational style, classroom acoustics, and differences in individual student characteristics also influence speech understanding (Wagner, 2016). Apart from that, students' coping strategies in dealing with difficulties understanding speech during lectures also need to be taken into account. For example, students usually ask the lecturer to repeat their utterances, or note down the utterances to identify key words (Vandergrift & Goh, 2012). Thus, a comprehensive model of understanding English language learners' utterances during lectures needs to consider the various factors above. This study aims to find out what kind of speech perception model used by students in lectures, especially in the process of teaching and learning English. These models aim to describe the interaction between the processes of phoneme recognition and word recognition which these models are:

**Motor Theory of Speech Perception**

The main thesis of the motor theory is that, at some point in the speech perception process, speech signals are interpreted by reference to motor speech movements. This theory directly links the processes of speech production with speech perception by stating that we perceive speech in terms of how we produce speech sounds. This theory was advanced by Liberman and his colleagues at Haskins Laboratories (Liberman, Cooper, Shankweiler, & Studdert-Kennedy, 1967; Liberman, 1970). The theory was developed to deal with the absence of invariance between the acoustic signal and its phonemic representation, a problem we have already discussed.

**Analysis-by-Synthesis**

The basic assumptions of the analysis-by-synthesis model proposed by Stevens (1960) and Stevens and Halle (1967) are similar to the motor theory in that speech perception and production are closely tied. This model assumes that we make use of an abstract distinctive features matrix in a system of matching that is crucial to the speech perception process. The major claim of the theory is that listeners perceive (analyze) speech by implicitly generating (synthesizing) speech from what they have heard and then compare the "synthesized" speech with the auditory stimulus. According to this model, the perceptual process begins with analysis of auditory features of the speech signal to yield a description in terms of auditory patterns. A hypothesis concerning the representation of the utterance in terms of distinctive features is constructed. In cases where phonetic features are not strongly influenced by context and thus contain an invariant attribute, the auditory patterns are tentatively decoded into phonemes. When no invariant attributes identify a phonetic feature additional processing is required.

**Cohort Model**

Leagues (Marslen-Wilson & Welsh, 1978; Marslen Wilson, 1987) and consists of the following sounds such as Idl c This model of word recognition was developed by Marslen-Wilson and his col the beginning of a target word activates all words in memory that resemble it. For 1988: Massaro, 1989 stages. In the first stage of word recognition, the acoustic-phonetic information at example, if the word is drive, then words beginning with (d) are activated (dive traces in syntax (as drink, date, dunk, and so on). These activated words make up the "cohort." The activation of the cohort words is achieved on the basis of the acoustic information in the target word and is not influenced by other levels of analysis. The second stage of word recognition begins once a cohort structure is activated. In this second stage, all possible sources of information may influence the selection of the target word from the cohort. These interactive sources of information work toward eliminating words that don't resemble the target word. For example, further acoustic-phonetic information may eliminate some of the cohort words (date and dunk); and higher pech processing level sources of information may appear and eliminate other members the cohort that might not fit with the available semantic or syntactic information...
headphonemic identification). Finally, word recognition is achieved when a single candidate remains in the cohort.

**Fuzzy Logical Model**

Speech perception, according to this model, is a prime example of pattern recognition (Massaro, 1987, 1989; Massaro & Oden, 1980). The model assumes three operations in speech perception: feature evaluation, feature integration, and decision. The model makes use of the idea of prototypes, which are summary descriptions of the perceptual units of language and contain a conjunction of various distinctive features. The features of the prototype correspond to the ideal values that a token should have if it is a member of that category. Continuously fed feature information is evaluated, integrated, and matched against prototype descriptions in memory, and an identification decision is made on the basis of the relative goodness of match of the stimulus information with the relevant prototype descriptions.

**TRACE Model**

This is a neural network model developed by Elman and McClelland (1984, 1986). States that processing occurs through excitatory and inhibitory connections among numerous processing units called nodes. Phonetic or distinctive features, phonemes and words constitute nodes that represent different levels of processing. Each node has a resting level, a threshold, and an activation level that signifies the degree to which the input is consistent with the unit that the node represents.

In particular, the model for understanding speech during lectures also needs to be adapted to the stages of development of students' English language skills (Mora & Valls-Ferrer, 2012). For example, students' understanding at the final level will be better than at the first level. Also, students majoring in English usually have a higher understanding of speech than other majors. Therefore, the development model must consider the diversity of students' background experiences and English language proficiency achievements.

2. **Method**

To collect data, the participants studied were the 5th semester population of the English education study program, especially at Nias University. Random samples were used and the samples were 7 people from class A. This is related to the aim of finding out what model is dominantly used by these students in responding to speech perception. Specifically, this research is classified as qualitative research. Qualitative research is research based on inductive reasoning patterns based on objective and participatory observations of social phenomena. Problematic social phenomena include the past, present and even the future. Related to social studies subjects, economics, culture, law, history, humanities and other social studies subjects, Suyitno in Islamuddin et al (2023). According to Walidin et al in Fadli (2021), qualitative research states a type of research method, a procedure for understanding humanitarian or societal aspects of phenomena through developing a comprehensive and complex picture that can be expressed orally, providing a comprehensive information perspective. Obtained from informants, and carried out in an authentic environment. One type of social action that emphasizes how people interpret and interpret their experiences to understand the social reality they live in is qualitative research.

Data is collected, analyzed and interpreted using various methods such as interviews, tests using audio/recordings, and observation. In addition, an open-ended questionnaire was also used. Because this research requires information from English students at lectures, the research instrument is a test. This test is in the form of a speech perception test which tests students' perception based on the sounds they hear. This test is available in two drafts, namely draft A and draft B. They function as a data collection method where the researcher and the subject under investigation engage in a process of asking and responding Abdusama et al in
Lase (2023). By using a structured test, the test lasts 5 to 10 minutes and is conducted in English as the main language.

3. Result and Discussion

   a. Test

   **Test Speech Perception**

   Instructions: Please listen to the following words and repeat and write them after me.

   Words:

   - bat
   - cat
   - hat
   - mat
   - pat
   - rat
   - sat
   - vat

   This test is designed to measure your ability to identify individual speech sounds. The words in the test are all very similar, except for the initial consonant sound. If you are able to accurately identify all of the words in the test, then it suggests that you have good speech perception skills.

   Another example of a speech perception test is the Benchmark Sentence Test. This test consists of 50 sentences that are spoken by a male talker in quiet conditions. The listener is asked to repeat each sentence back to the examiner. The test is scored on the number of words that are correctly repeated.

   Speech perception tests can be used to assess the speech perception skills of children and adults. They can also be used to monitor the progress of individuals who are receiving speech therapy.

   Here are some other examples of speech perception tests:

   - Sentence repetition test
     In this test, the listener is presented with a sentence and asked to repeat it back to the speaker. The sentences are typically spoken in noise to make it more challenging.

   Example:
   Speaker: "The green cat chased the red mouse."
   Listener: "The green cat chased the red mouse."
   The listener's responses are scored to determine their accuracy. A high score on a sentence repetition test indicates that the listener has good speech perception skills.

   These are just two examples of speech perception tests. There are many other types of speech perception tests that can be used to assess different aspects of speech perception.

   Speech perception tests are used by audiologists and other speech-language pathologists to diagnose and assess speech perception problems in children and adults. They are also used by researchers to study speech perception and to develop new speech recognition technologies.
b. Test Results
- **First student**
  Test 1: bat, cat, hat, march, put, red, share, fair
  Test 2: the green cat cheese red knows
- **Second student**
  Test 1: bad, can’t, hell, mouth, head, great, sad, fant
  Test 2: the green cat changes the rednals
- **Third student**
  Test 1: hat, can, hand, ment, pant, blaund, sand, ahand
  Test 2: degree can to nouns
- **Fourth student**
  Test 1: bat, cat, hat, met, pet, rat, sad, vet
  Test 2: The green karcis to rain house
- **Fifth student**
  Test 1: but, cat, hat, mad, pet, sad, vat
  Test 2: The green the rain mos
- **Sixth student**
  Test 1: bat, ket, het, mad, pet, set, hat
  Test 2: the degree mous
- **Seventh student**
  Test 1: bet, ket, het, med, pet, raw, sent, pat
  Test 2: the green cat cis the green mous

c. Interview Result
(What is your reason for answering/writing answers to tests 1 and 2 like that?)
- **First student**
  “I write what I hear based on sounds that I know, for example bats, cats and others. I rarely hear the words I heard earlier so I have difficulty getting the meaning and have difficulty writing the correct words.”
- **Second student**
  “I can't confirm whether the answer I wrote was correct or not, because I heard the voice but didn't immediately see the person speaking, so it's hard for me to get the correct meaning of the word. Usually, I see people speaking English directly so that I don't misinterpret the word.”
- **Third student**
  “The answer I wrote is an answer that I am sure is correct based on what I heard, but I am also sure that not everything I wrote is correct.”
- **Fourth student**
  “The sentence I heard the green ticket to rain house, I am only sure of the words the, green, ticket because the pronunciation is clear and easy for me to understand while the next word, I am not sure about such as house or mouse but I just write house.”
- **Fifth student**
  I hesitated to write my answer because I listened without seeing the person speaking directly. usually if I hear someone speaking English, I pay attention to the way he/she speaks so that I can capture the real meaning. in English there are many words that sound almost the same, so sometimes to distinguish them I look directly at the person speaking.
Sixth student
“I wrote these words based on what I heard, but to get the true meaning, I remembered the words that I had memorized. And some of the words I heard I had never heard before so I couldn't get the meaning.”

Seventh student
“I wrote it again based on the words I heard but I had difficulty determining the correct words or sentences because the recording was too fast. So based on the vocabulary I heard, that's how I answered/rewrote the sounds from the test.

Discussion
The test and interview results of the first, fourth, fifth and seventh students had the same opinion. They said that they answered the questions based on words they had mastered before. When they hear words played from the audio, they remember the words they have heard before and write down their answers to the test based on that. Cohort model (Marslen-Wilson & Welsh, 1978; Marslen Wilson, 1987) and consists of twing sounds. This word recognition model was developed by Marslen-Wilson and colleagues. The onset of a target word activates all words in memory that resemble it. We can conclude that they use this model because they use their memory to get the meaning of the words they hear.

Based on the response of the third student, he said that he perceived the word based on what he heard, and what made sense to him. And when he thinks it does not make sense then he is not sure about the answer he wrote down.

Speech perception, according to this model, is a prime example of pattern recognition (Massaro, 1987, 1989; Massaro & Oden, 1980). The model makes use of the idea of prototypes, which are summary descriptions of the perceptual units of language and contain a conjunction of various distinctive features. The features of the prototype correspond to the ideal values that a token should have if it is a member of that category. We can conclude that he used the Fuzzy Logical Model to interpret the meaning of sentences/words in English.

Based on the response of the second and sixth student, they said that their can usually grasp the meaning of an English word based on the way it is pronounced directly, their can understand better when their sees the person speaking directly. Liberman, Cooper, Shankweiler, & Studdert-Kennedy, 1967; Liberman, 1970, put forward the theory of "Motor Theory" The main thesis of the motor theory is that, at some point in the speech perception process, speech signals are interpreted by reference to motor speech movements, so it can be said that this student uses this method in speech perception.

4. Conclusion
From the results that have been obtained, there are 4 (four) students classified as using the Cohort model, 2 (two) students classified as using the Motor Theory model, and 1 (one) student classified as using the Fuzzy Logical Model, so we can conclude that most students use the Cohort model they often use this model in English learning activities every day.

The model for understanding speech during lectures also needs to be adapted to the developmental stages of students' English language ability, therefore, the development model should consider the diversity of students' English language experience and achievement background.

5. References


